

# XVII

## Seventeenth Lecture of AUTOMATA & FORMAL LANGUAGES

IN WHICH WE SHALL ENCODE  
MACHINES

23 November  
2024

### REGISTER MACHINES & ARITHMETIC

$s: B \rightarrow B$  successor function (encoding  $n \mapsto n+1$ )  
is computable

→ COUNT-THROUGH ARGUMENTS

[One register is counting up using  $s$ ;  
while performing some task stepwise  
until the counter satisfies some  
condition.]

### GÖDEL'S PRIMITIVE RECURSIVE FUNCTIONS:

Basic functions:  $s$ , constant, projections  
Closed under COMPOSITION and  
RECURSION:

$$h(\vec{w}, \varepsilon) = f(\vec{w})$$

$$h(\vec{w}, s(v)) = g(\vec{w}, v, h(\vec{w}, v))$$



Examples:

Addition  $n, m \mapsto + (n, m)$

Multiplication  $n, m \mapsto \times (n, m)$

Exponentiation  $n, m \mapsto \exp(n, m)$

**Example 4.21.** The functions  $f_0$  (*signum function*),  $f_1$  (*predecessor function*),  $f_2$  (*cut-off subtraction function*),  $f_3$  (*absolute difference function*),  $f_4$  (*difference check function*), and  $f_5$  (*remainder mod q function*) defined below are primitive recursive:

$$f_0(n) := \text{signum}(n) := \begin{cases} 0 & \text{if } n = 0 \text{ and} \\ 1 & \text{if } n > 0; \end{cases}$$

$$f_1(n) := p(n) := \begin{cases} 0 & \text{if } n = 0 \text{ and} \\ n - 1 & \text{if } n > 0; \end{cases}$$

$$f_2(n, m) := n - m := \begin{cases} 0 & \text{if } n < m \text{ and} \\ n - m & \text{if } n \geq m; \end{cases}$$

$$f_3(n, m) := |n - m| := \begin{cases} n - m & \text{if } n \geq m \text{ and} \\ m - n & \text{if } n < m; \end{cases}$$

$$f_4(n, m) := \begin{cases} 1 & \text{if } n \neq m \text{ and} \\ 0 & \text{if } n = m; \text{ and} \end{cases}$$

$$f_5(n) := r(n, m) := k \text{ if and only if } n \equiv k \pmod{m}.$$

$$\begin{aligned} \text{signum}(0) &:= 0 \\ \text{signum}(u+1) &:= 1 \end{aligned}$$

$$n - 0 := n$$

$$u - (u+1) := p(u - u)$$

$$\begin{aligned} p(0) &:= 0 \\ p(u+1) &:= u \end{aligned}$$

$$|u - u| := (u - u) + (u - u)$$

$$f_4(u, u) := \text{signum}(|u - u|)$$

$$r(0, u) := 0$$

$$r(u+1, u) := (r(u, u) + 1) \cdot f_4(r(u, u), p(u))$$

Theorem 4.22 Every prim. rec.  $f_n$  is computable.

Pf. By induction: all basic  $f_n$ s are computable.

Compositions of comp.  $f_n$ s are computable.  
[The Subroutine Lemma.]

Left: If  $f, g$  are computable, then is  $h$  with

Count-through argument. Compute  $\boxed{h(\vec{w}, v)}$

Two unused reg.  $t, l$   
counter current info. Empty both. Write

$$h(\vec{w}, \varepsilon) = f(\vec{w})$$
$$h(\vec{w}, s(v)) = g(\vec{w}, v, h(\vec{w}, v))$$

$f(\vec{w})$  into  $l$ . If  $v = \varepsilon$ , output  $l$  and halt.

REPEAT

If  $v \neq \varepsilon$  content of  $l$ ,  
compute  $g(\vec{w}, t, v)$  and replace  $l$  with that.

Count up.

UNTIL COUNTER HITS  $v$ . Output  $l$  and halt. q.e.d.

# APPLICATIONS

①

**Splitting & merging words.** We use our access to arithmetical functions to define splitting and merging operations on binary words. Consider the arithmetical function

$$z : (i, j) \mapsto \frac{(i+j)(i+j+1)}{2} + j$$

which is the well-known Cantor zigzag bijection that Cantor used to prove the countability of the rational numbers  $\mathbb{Q}$  (cf. the proof of Lemma 1.1). This function is a composition of the basic arithmetical functions that we already established are primitive recursive, and hence by Theorem 4.22 computable. So, the maps  $(v, w) \mapsto u$  if  $\#u = z(\#v, \#w)$  is a computable function. We write  $v * w := u$  and call this operation *merging v and w into a single word*.

The merging function is a total computable bijection between  $\mathbb{B}^2$  and  $\mathbb{B}$ . Its inverse taking a word  $u$  and finding  $v$  and  $w$  such that  $v * w = u$  can also be performed by a register machine: note that we know that these words must exist, since the Cantor zigzag function is a bijection and that if the formula is valid, then  $u, v < w$ , so we only need to search through finitely many possible values of  $u$  and  $v$ . This operation is called *splitting u into two words*. It gives rise to two computable total functions  $\cdot_{(0)} : \mathbb{B} \rightarrow \mathbb{B}$  and  $\cdot_{(1)} : \mathbb{B} \rightarrow \mathbb{B}$  such that  $u_{(0)} * u_{(1)} = u$ .

$$z(i, j) := \frac{(i+j)(i+j+1)}{2} + j$$

$$z : \mathbb{N}^2 \longrightarrow \mathbb{N}$$

$$z^\# : \mathbb{B}^2 \longrightarrow \mathbb{B}$$

$$v * w := z^\#(v, w)$$

MERGING

HOMEWORK

Why is  
 $u \mapsto \frac{u(u+1)}{2}$   
primitive recursive?

$$\text{inverse of } z^\# : \mathbb{B} \longrightarrow \mathbb{B}^2$$

$$v \mapsto (v_{(0)}, v_{(1)})$$

performed by RM and

$$v \mapsto v_{(0)}$$

$$v \mapsto v_{(1)}$$

are computable

SPLITTING

# APPLICATIONS

(2)

## EXAMPLE SHEET #3

- (39) Let  $b: \mathbb{B}^k \rightarrow \mathbb{B}$  be a total computable function and  $R \subseteq \mathbb{B}^{k+1}$  be a computable set. We call  $h: \mathbb{B}^k \rightarrow \{0, 1\}$  the *bounded search function with bound b and query R* if

$$h(\vec{v}) = \begin{cases} 1 & \text{there is } w \in \mathbb{B} \text{ such that } w \leq_{\text{shortlex}} b(\vec{v}) \text{ and } (\vec{v}, w) \in R \text{ and} \\ 0 & \text{otherwise.} \end{cases}$$

Show that  $h$  is computable. Can you do this without having a bound function?

- (40) Suppose  $f: \mathbb{B}^{k+1} \dashrightarrow \mathbb{B}$  is a partial function, then the partial function  $h$  defined by

$$h(\vec{w}) := \begin{cases} v & \text{if for all } u \leq_{\text{shortlex}} \vec{v}, \text{ we have that } f(\vec{w}, u) \downarrow \text{ and} \\ & v \text{ is } <_{\text{shortlex}}\text{-minimal such that } f(\vec{w}, v) = \varepsilon \text{ or} \\ \uparrow & \text{otherwise} \end{cases}$$

is called the *minimisation result of f*. Prove that if  $f$  is computable, then so is  $h$ .

- (41) Show that all noncontracting  $L \subseteq \mathbb{B}$  are computable.

A corollary of T 4.22 & ES#3 (39) is:

If you can give a bound in standard arithmetical functions for the length of search, searching for witnesses is computable. (Count-through)

→ (41)

Side remark:

This gives computability for types 1, 2, 3.

Q: What about Type 0?



Alonzo Church (1903–1995)

|             |  |
|-------------|--|
| Born        | June 14, 1903<br>Washington, D.C., US  |
| Died        | August 11, 1995 (aged 92)<br>Hudson, Ohio, US  |
| Citizenship | United States  |
| Alma mater  | Princeton University   |
| Known for   | Lambda calculus<br>Simply typed lambda calculus<br>Church encoding<br>Church's theorem<br>Church-Kleene ordinal<br>Church-Turing thesis<br>Fregé-Church ontology<br>Church-Rosser theorem<br>Intensional logic |

Example (40): minimisation.

Church's recursive functions:

closure of prim. rec. under minimisation

$\mathcal{D} \subseteq \mathcal{R}$ , but  $\mathcal{D} \not\subseteq \mathcal{R}$  since recursive funs can be partial.

## § 4.6 Coding Languages and machines

Arbitrary  $\Sigma$ : suppose  $m$  is such that  $|\Sigma| < 2^m$ , then code sets of  $\Sigma$

E.g.  $\{a, b, c, d\}$

$\begin{matrix} 00 \\ 01 \\ 10 \\ 11 \end{matrix}$

If  $f: W^k \rightarrow W$   
then  $f^i = i \circ f \circ i^{-1}$   
[ $f$  defined]  
is encoding of  $f$ .

Then  $f$  is computable  
 $A \subseteq W^k$  is comp. /  
c.e.

Let  $i$  be the  
encoding fn  
 $i(w) \in (\{0, 1\}^{2^m})$   
 $\subseteq \mathbb{B}$

$f^i$  is  
 $\{i(w), w \in A\}$  is.

A RM looks like this

$q_S \rightarrow$

$-(2, q_2, q_H)$

$q_H \rightarrow ?_{\epsilon} (1, q_H, q_H)$

$q_2 \rightarrow +_0 (2, q_H)$

Represent states and registers by binary numbers

This allows us to get rid of the " $q \rightarrow$ " part.

$0, q_S \rightsquigarrow \epsilon$

$1, q_H \rightsquigarrow 0$

$2, q_2 \rightsquigarrow 1$

$\rightarrow -(1, 1, 0), ?_{\epsilon} (0, 0, 0), +_0 (1, 0)$

String in alphabet  $\{0, 1, +_0, -_0, ?_{\epsilon}, (, ), [ , ]\}$

Avoid confusion by writing  $( \rightarrow [ , ] ) \rightarrow ]$ , comma as / .

$-[1/1/0] / ?_{\epsilon}[0/0/0] / +_0[1/0]$