

Saturday 16 November 2024:

XV

## FIFTEENTH LECTURE OF AUTOMATA & FORMAL LANGUAGES

### Performing operations

$$F: B^{n+1} \rightarrow B^{n+1}$$

M performs F if M halts  
on input  $\vec{w}$  with output  
 $\vec{v}$  iff  $F(\vec{w}) = \vec{v}$

### Answering - questions

$$W = \{A_0, \dots, A_k\} \text{ disjoint } \subseteq B^{n+1} \bigcup_{i=0}^k A_i$$

M answers W if  
 $\forall \vec{w} \quad M \text{ reaches configuration } (q_i, \vec{w}) \text{ iff } \vec{w} \in A_i$

### Three Lemmas

#### L 4.6 SUBROUTINE LEMMA

#### L 4.7 CASE DISTINCTION LEMMA

#### L 4.8 REPEAT LEMMA

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#### NEVER HALT

Operation:  $F: B^{n+1} \rightarrow B^{n+1}$   
with dom(F) =  $\emptyset$

$$\text{RM: } q_S \xrightarrow{} +_0(0, q_S)$$

Or any RM that never reaches the state  $q_H$ .

#### HALT w/o CHANGING ANYTHING

Operation  $F: B^{n+1} \rightarrow B^{n+1}$

$$F(\vec{w}) = \vec{w}$$

$$\text{RM: } q_S \xrightarrow{} ?_E(0, q_H, q_H)$$

Or any RM that immediately halts without change OR OTHERS!

#### DELETE THE FINAL LETTER OF REGISTER i, IF IT EXISTS

$$q_S \xrightarrow{} -(i, q_H, q_H)$$

#### DELETE THE CONTENT OF REGISTER l

$$q_S \xrightarrow{} -(i, q_H, q_S)$$

#### ADD 0 TO REGISTER l

$$q_S \xrightarrow{} +_0(i, q_H) \\ +_1$$

#### ADD w TO REGISTER l

Apply Subroutine Lemma to "Add 0/1 to register i"

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#### IS REGISTER i EMPTY?

$$A_0 := \{\vec{w}, w_i = \epsilon\} \\ A_1 := \{\vec{w}, w_i \neq \epsilon\} \\ q_S \xrightarrow{} ?_E(1, q_0, q_1)$$

#### DOES REGISTER l END WITH 0?

$$A_0 := \{\vec{w}, w_l = v0\} \\ q_S \xrightarrow{} ?_0(1, q_0, q_1) \quad || \quad A_1 := B^{n+1} \setminus A_0$$

#### WHAT IS THE FINAL LETTER OF REGISTER i?

$$A_0 := \{\vec{w}, w_i = v0\} \\ A_1 := \{\vec{w}, w_i = v1\} \\ A_2 := \{\vec{w}, w_i = v\}$$

Take machine  $M_D$  checking 0  
 $M_H$  checking 1

As before, assume  $Q_D \cap Q_H = \{q_S^0\}$   
with  $q_D^0 = q_S^1$ .

Combine  $Q := Q_D \cup Q_H$   
and P by combining  $P_D, P_H$  removing  
apart from selected

$$q_S = q_S^0 \quad \overset{\wedge}{q}_0 = q_S^1 \quad \overset{\wedge}{q}_1 = q_0 \quad \overset{\wedge}{q}_2 = q_1$$

## MORE EXAMPLES

(Example 4.9)

REPLACE CONTENT OF REG i  
WITH w.

Empty register i.  
Add w to register i.

COPY FINAL LETTER OF REG i  
TO REG j, IF IT EXISTS

Determine final letter:  
If O, write O in j.  
If 1, write 1 in j.  
If E, do nothing.

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MOVE FINAL LETTER OF REG i  
TO REG j, IF IT EXISTS

Copy final letter from i to j.  
Remove final letter from i.

MOVE CONTENT OF REG i TO  
REG j IN REVERSE ORDER

Repeat:  
Move final letter  
Until empty.  
Take unused reg. k.  
Empty it.  
Move i to k in reverse  
order.  
Move k to j in reverse  
order.

COPY CONTENT OF REG i TO  
REG j IN REVERSE ORDER

Take unused register k  
Empty it.

COPY CONTENT OF REG i  
TO REG j.

Repeat:  
Copy final letter  
from i to k.  
Move final letter  
from i to j.  
Until i is empty.  
Move k in reverse order  
into j.

Take unused reg. k

Empty it.

Copy i into k in reverse  
order.

Move k into j in reverse  
order.

## REMARKS

- ① The three lemmas are constructive: explicit constructions of a RM.
- ② Therefore: descriptions of how to build RM are precise enough to identify the RM.
- ③ Unused registers are SCRATCH SPACE:  
building RM with operations that use "unused registers" increases the size of the machine and needs to be done in a principled way to have a "concrete description" as in ②.

## § 4.3 Computable functions & sets

Let M RM define  $f_{M,k} : \mathbb{B}^k \dashrightarrow \mathbb{B}$

$f_{M,k}(\vec{w}) \downarrow \Leftrightarrow$  the computation of  $f_{M,k}(\vec{w})$  with input  $\vec{w}$  halts  
 $f_{M,k}(\vec{w}) = v \Leftrightarrow$  the output is  $v$  and  $v = v_0$ .  
[All other registers are considered "scratch".]

A partial function  $f: \mathbb{B}^k \rightarrow \mathbb{B}$  is called COMPUTABLE if there is  $M \in \text{RM}$

- Properties
- ① If  $H, M$  are str. eq., then  $f_{H,k} = f_{M,k}$ . s.t.  $f = f_{M,k}$ .
  - ② Converse doesn't hold (ES#3).
  - ③ By L 4.3, only ctly many computable fns.
  - ④ By L 4.4, each computable  $f$  has  $\infty$  many  $M$  s.t.  $f = f_{M,k}$ .

Examples

- ①  $\text{id}: \mathbb{B} \rightarrow \mathbb{B}$  is computable [halt]
- ② Constant functions are computable. [Empty reg. O; write v in reg. O, halt.]
- ③ Projections  $\vec{w} \mapsto w_i$  [ $\begin{cases} 1 & \text{if } i=0, \text{ this is just "halt".} \\ 0 & \text{if } i>0, \text{ empty O; move } i \text{ to } 0; \text{ halt.} \end{cases}$ ]

Def. If  $A \subseteq \mathbb{B}^k$ , write  
 $\chi_A(\vec{w}) := \begin{cases} 1 & \text{if } \vec{w} \in A \\ 0 & \text{o/w} \end{cases}$  CHARACTERISTIC FUNCTION OF A  
 $\psi_A(\vec{w}) := \begin{cases} 1 & \text{if } \vec{w} \in A \\ 0 & \text{o/w} \end{cases}$  PSEUDOCHARACTERISTIC FUNCTION

Def A is computable if  $\chi_A$  is computable.

A is computably enumerable if  $\psi_A$  is computable  
c.e.

Q: Is every c.e. set computable ??  
We will prove later: NO!

Link back to Chapter 2

T 4.13 Every regular language  $L \subseteq \Sigma^*$  is computable.

Proof: Fix  $D = (\Sigma_0, Q, S, q_p, F)$  s.t.  $L = \mathcal{L}(D)$ .

Define TM  $(\hat{Q}, \hat{P})$  mimicking the behavior of D.  
for each  $q \in Q$  have  $Q_q \subseteq \hat{Q}$  pairwise disjoint "mimicking state q"

Remark

① Historically, these were called "recursive" and "recursively enumerable" (r.e.)

② We explain the name of "c.e." later.

Start by reversing content of  $O$  into reg 1.  
 Go into some state in  $Q_{q_0}$  and repeat until reg 1 is empty:  
 [ If we're in some state in  $Q_q$ , read top letter  
   in reg 1, say  $b$ , remove it and go to some  
   state in  $Q_{q'}$  where  $q' = \delta(q, b)$ . ]

After this, we're in some state in some  $Q_q$  for  $q \in Q$

Empty reg.  $O$ , write 0 if  $q \notin F$  and halt.

Remark More generally, all write 1 if  $q \in F$  q.e.d.

Type 1 languages are computable

(EST#3)

## §4.3 Computable Functions & Sets

**Proposition 4.12.** Let  $X \subseteq \mathbb{B}^k$ .

- (a) If  $X$  is computable, then so is  $\mathbb{B}^k \setminus X$ , i.e., being computable is closed under complementation.
- (b) A set  $X$  is computably enumerable if and only if it is the domain of a computable partial function. (If  $k = 1$ , this is equivalent to “there is an  $M$  such that  $X = W_M$ ”.)
- (c) Every computable set is computably enumerable.

Proof (a)  $g(\vec{\omega}) := \begin{cases} 1 & \text{if } \vec{\omega} = \vec{0} \\ 0 & \text{o/w} \end{cases}$

is computable:

Check whether reg. 0 is 0  
if so, empty it, write 1,  
halt.

Now:

$$X_{\mathbb{B}^k \setminus X} = g \circ X_X \quad \text{SUBROUTINE LEMMA!}$$

If not, empty it, write 0,  
halt.

(b) " $\Rightarrow$ " definition

" $\Leftarrow$ " Let  $c$  be the constant fn with value 1.

Let  $X = \text{dom}(f)$ , then

$$\psi_X = c \circ f \quad \text{SUBROUTINE LEMMA}$$

(c)  $h(\vec{\omega}) := \begin{cases} \uparrow & \text{if } \vec{\omega} = \vec{0} \\ 1 & \text{o/w} \end{cases}$  is computable as (a).

Then  $\psi_X = h \circ X_X$  q.e.d.

## § 4.4 Coding numbers

$\mathbb{B}^n \rightsquigarrow$  read them as binary number  
 $b(w) < 2^n$

$$\#w := 2^{|w|} + b(w) - 1$$

bijection

| $w$           | $ w $    | $b(w)$   | $\#w$             |
|---------------|----------|----------|-------------------|
| $\varepsilon$ | 0        | 0        | $2^0 + 0 - 1 = 0$ |
| $0$           | 1        | 0        | $2^1 + 0 - 1 = 1$ |
| $1$           | 1        | 1        | $2^1 + 1 - 1 = 2$ |
| $00$          | 2        | 0        | $2^2 + 0 - 1 = 3$ |
| $01$          | 2        | 1        | $2^2 + 1 - 1 = 4$ |
| $10$          | 2        | 2        | $2^2 + 2 - 1 = 5$ |
| $11$          | 2        | 3        | $2^2 + 3 - 1 = 6$ |
| $000$         | 3        | 0        | $2^3 + 0 - 1 = 7$ |
| $\vdots$      | $\vdots$ | $\vdots$ | $\vdots$          |

# :  $(\mathbb{B}, <_{\text{shortlex}}) \longrightarrow (\mathbb{N}, <)$

isomorphism

This corresponds to ordering all binary words first by length and words of the same length lexicographically. This order is usually called the *shortlex order*:

$w <_{\text{shortlex}} v \iff |w| < |v| \text{ or}$   
 $|w| = |v| \text{ and } w \neq v \text{ and}$   
if  $i$  is minimal such that  $w(i) \neq v(i)$ , then  $w(i) = 0 \neq 1 = v(i)$ .

# decodes a string and  $\#^{-1}$  encodes a number

# :  $\mathbb{B} \longrightarrow \mathbb{N}$

$\#^{-1} : \mathbb{N} \longrightarrow \mathbb{B}$

Lecture XVI : encoding numerical functions

$f : \mathbb{N}^k \longrightarrow \mathbb{N}$