

# AUTOMATA & FORMAL LANGUAGES

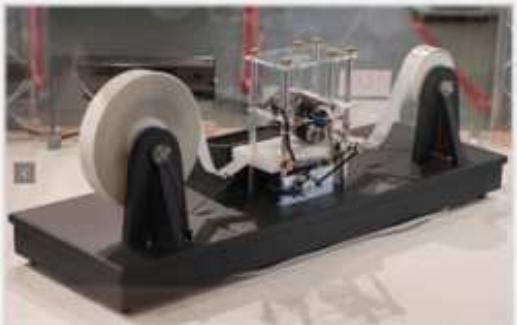
XIII : Thirteenth Lecture 12 November 2024

## CHAPTER 4

Area: The general model of computation



### TURING MACHINES (1936)



### REGISTER MACHINES (von Neumann architecture)

Finitely many storage cells  $\downarrow$   $\leftarrow$  can be independently  $\downarrow$  accessed and modified.

#### Five types of operation

+  
+ 1  
?  
?  
?  
?

Instruction	Interpretation
$+_a(k, q)$	"Add the letter $a$ to the content of register $k$ and go to state $q$ ."
$?_a(k, q, q')$	"Check whether the last letter in register $k$ is $a$ ; if so, go to state $q$ ; otherwise, go to state $q'$ ."
$?_\epsilon(k, q, q')$	"Check whether register $k$ is empty; if so, go to state $q$ ; otherwise, go to state $q'$ ."
$-(k, q, q')$	"Check whether register $k$ is empty; if so, go to state $q$ ; otherwise, remove the final letter of its content and go to state $q''$ ."

Table 1: Interpretations of register machine instructions.

## REGISTERS

are stacks (LIFO storage)

Last in first out

### DEFINITIONS

Let  $Q$  be a finite set of states.

The following are called  $Q$ -instructions:

$$\begin{array}{ll}
 ?_{\leq} (k, q) & ?_0 (k, q, q') \\
 +_0 (k, q) & ?_1 (k, q, q') \\
 +_{11} (k, q) & ?_{11} (k, q, q') \\
 & ?_{\varepsilon} (k, q, q') \\
 - (k, q, q')
 \end{array}$$

In general, accessing any information not at the top of a stack DESTROYS information, but since we have multiple registers, we can copy info somewhere else.

A REGISTER MACHINE  $M = (Q, P)$  is a finite set of states with  $q_S \neq q_H \in Q$

START STATE HALT STATE

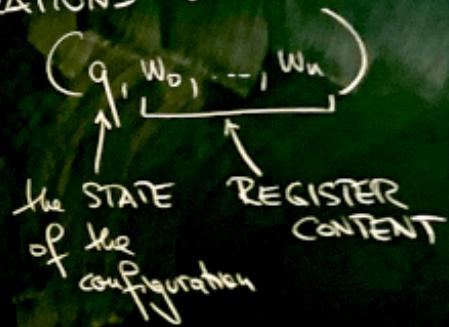
s.t.  $P : Q \rightarrow \text{list } Q$  where  $\text{list } Q$  is the set of  $Q$ -instructions.

Interpretation If the machine is in state  $q$ , then it performs the operation  $P(q)$ .

Note that, since  $Q$  is finite, there is a number

$$\text{URI}(M) = \max_{\text{Upper register index}} \{ k \mid k \text{ occurs in some } P(q) \}$$

Let  $m := \text{URI}(M)$ , then sequences from  $Q \times B^m$  are called CONFIGURATIONS or SNAPSHOTS



We say that a sequence  $C := (q, w_0, \dots, w_n) \in Q \times \mathbb{B}^{n+1}$  is a *configuration* or *snapshot* of length  $n + 1$ . In such a configuration, the first entry  $q$  is called the *state* of the configuration and the rest is called the *register content* of the configuration. If  $M$  is a register machine with upper register index  $n$  and  $C$  is any configuration of length  $m \geq n + 1$ , then we can define the action of  $M$  on  $C$ : we say that  $M$  transforms  $C$  to  $C'$  if the following is true:

**Case 1.** If  $P(q) = +_a(k, q')$  and  $C' = (q', w_0, \dots, w_{k-1}, w_k a, w_{k+1}, \dots, w_m)$ .

**Case 2.** If  $P(q) = ?_a(k, q', q'')$ ,

**Subcase 2a.**  $w_k = wa$  for some  $w$  and  $C' = (q', w_0, \dots, w_m)$  or

**Subcase 2b.**  $w_k \neq wa$  for any  $w$  and  $C' = (q'', w_0, \dots, w_m)$ .

**Case 3.** If  $P(q) = ?_\varepsilon(k, q', q'')$ ,

**Subcase 3a.**  $w_k = \varepsilon$  and  $C' = (q', w_0, \dots, w_m)$  or

**Subcase 3b.**  $w_k \neq \varepsilon$  and  $C' = (q'', w_0, \dots, w_m)$ .

**Case 4.** If  $P(q) = -(k, q', q'')$ ,

**Subcase 4a.**  $w_k = \varepsilon$  and  $C' = (q', w_0, \dots, w_m)$  or

**Subcase 4b.**  $w_k = wa$  for some  $a$  and  $C' = (q'', w_0, \dots, w_{k-1}, w, w_{k+1}, \dots, w_m)$ .

## COMPUTATION SEQUENCE of $M$ with input $\vec{w}$

$$CC(0, M, \vec{w}) := (q_S, \vec{w})$$

$$CC(k+1, M, \vec{w}) := C' \quad \text{if } M \text{ transforms } CC(k, M, \vec{w}) \text{ to } C'$$

$M$  halts on input  $\vec{w}$  if there is a  $k$  s.t.

$CC(k, M, \vec{w})$  has the HALT STATE.

The smallest such  $k$  is known as the halting time and the register content at this time is the output

[Also say: "M converges" & if it doesn't halt "M diverges"]

Def.  $M, M'$  are STRONGLY EQUIVALENT if  $\forall k \forall \vec{w}$

- (1) register content at time  $k$  is the same
- (2) state of  $M$  at time  $k$  is halting iff state of  $M'$  at  $k$  is halting

Prop 4.3 Up to strong eq., there are only countably many RM.

To. If  $|U| = n$  and  $|Q| = m$ , how many RM can you have with set of states  $Q^2$

There are  $2 \cdot (n+1)^m$  + -instructions

$3 \cdot (n+1)^{m^2}$  ? -instructions

$(n+1)^{m^2}$  -- instructions

Together  $(n+1)^m(4^{m+2})$ , so  $\left[ (n+1)^m(4^{m+2}) \right]^m$  RM's

By Borel-Cantelli, every RM is str. eq. to one of these for some  $n, m$ ,  
so set of RM up to str. eq. is countable union of finite sets

qed

Prop 4.4 (PADDING LEMMA)

For every RM  $M$  there infinitely many that are str. eq.

To. Show that for each  $M$  with  $n$  states, there is one str. eq. with  $n+1$  states.

Given  $M$ , take  $\hat{q} \notin Q$  and add  $\hat{P}(\hat{q}) := ?_e(0, q_{11}, q_{14})$ .  
 Since  $\hat{q}$  is never reached by the computation seq.  $M = (Q \cup \{\hat{q}\}, \hat{P})$  is st. eq.

## § 4.2 Performing operations & answering questions

Notation for partial fractions

$F : \mathbb{B}^{m+1} \dashrightarrow \mathbb{B}^{n+1}$   
 for a partial fn, i.e. there is  $A \subseteq \mathbb{B}^m$  s.t.  $F : A \rightarrow \mathbb{B}^{n+1}$

We write  $F(\vec{w}) \uparrow$  if  $\vec{w} \notin \text{dom}(F)$  "diverges"  
 $F(\vec{w}) \downarrow$  if  $\vec{w} \in \text{dom}(F)$  "converges"

Start with configuration  $(q, \underline{w_0, \dots, w_n}) \cdot C$

$$P(q) = +_{\textcircled{1}}(k, q') \rightsquigarrow (q', \overbrace{\underline{w}}, w_0, \dots, w_{k-1}, w_k \textcircled{1}, w_{k+1}, \dots, w_n)$$

$$P(q) = ?_{\textcircled{1}}(k, q', q'') \rightsquigarrow \begin{cases} (q', \overrightarrow{w}) & \text{if } w_k = V \textcircled{1} \\ (q'', \overrightarrow{w}) & \text{o/w} \end{cases}$$

[same for 1, ε]

$$P(q) = -(k, q', q'') \rightsquigarrow \begin{cases} (q', \overrightarrow{w}) & \text{if } w_k = \Sigma \\ (q'', \underline{w_0, \dots, w_{k-1}, V, w_k, \dots, w_n}) & \text{if } w_k = VA \end{cases}$$

M transforms C to C' Def If  $\overrightarrow{w}$  is given, we define the COMPUTATION SEQUENCE of M with input  $\overrightarrow{w}$  as

$$C(0, M, \overrightarrow{w}) := (q_S, \overrightarrow{w})$$

$$C(k+1, M, \overrightarrow{w}) := C' \quad \begin{matrix} \text{if } M \text{ transforms} \\ C(k, M, \overrightarrow{w}) \text{ to } C'. \end{matrix}$$

new configuration  
C'

We say  $M$  performs  $F : \mathbb{B}^m \rightarrow \mathbb{B}^{n+1}$  if

$F(\vec{w}) \uparrow \Leftrightarrow M$  does not halt on input  $\vec{w}$

$F(\vec{w}) \downarrow \& F(\vec{w}) = \vec{v} \Leftrightarrow M$  halts on input  $\vec{w}$  and output  $\vec{v}$

Two examples

NEVER HALT

$F$  with dom( $F$ ) =  $\emptyset$

ALWAYS HALT WITHOUT  
CHANGE

$F(\vec{w}) = \vec{w}$

$P(q_s) := ?_e(0, q_H, q_H)$