

XXI

Twenty-first lecture of
Automata & Formal Languages
22 November 2023

The typed notes have been updated!
Make sure that you have the
version dated

21 NOVEMBER 2023

(or later).

Find a description of the changes
under ANNOUNCEMENTS
on Moodle.

21 Nov 2023

Michaelmas 2023: Part II Automata & Formal Languages

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Automata & Formal Languages

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CHANGES

- ① §4.2 (as discussed in Lecture XVII)
- ② §4.7 (next pages)
- ③ §4.8
- ④ §4.11

EXAMPLE SHEET #4 IS CURRENTLY
ON MOODLE (not Faculty website)

IMPORTANT CLARIFICATION OF WHAT HAPPENED IN § 4.7

1. A RM $M = (\Sigma, Q, P)$ always has a fixed alphabet and it can only operate on inputs in $W = \Sigma^*$.
2. If $\Sigma \subseteq \Sigma'$, then a Σ' -RM can operate on words in $W = \Sigma^*$, but not vice versa!
3. In § 4.7, we fixed an alphabet Σ and enlarged it to Σ' [by $\neq, =, ;, (,)$, etc.] and created a Σ' -REGISTER MACHINE that interprets a code $\text{code}(M) \in W' := (\Sigma')^*$ as a Σ -register machine.
4. In § 4.6 (not lectured), we had said that the choice of alphabet doesn't matter.

4.6 Remark on the choice of alphabet

We defined computability for partial functions $f : W^k \rightarrow W$ in terms of Σ -register machines: the instructions and behaviour of register machines are closely tied to their alphabet and register machines can only compute partial functions that use the letters that the machines are built for. Clearly, if $\Sigma \subseteq \Sigma'$ and $f : W^k \rightarrow W$ is computable by a Σ -register machine, then it is computable by a Σ' -register machine. But could it be that the notion of computability
5. We can encode words in W' by words in W in a computable way, so the universal register machine U is in fact a Σ -register machine

6. So, here's what happens:

(a) Let $c: W \rightarrow W'$ be the computable coding function.

(b) Let U be the universal Σ -register machine.

(c) It receives $(w, v) \in W$ and interprets them as

$$c(w), c(v) \in W'$$

(d) It checks whether $c(w)$ is a code for a Σ -RM M8 $c(v)$ is a code for a sequence $\vec{w} \in W^k$.

(e) If so, it runs $f_{M,k}(\vec{w})$.

(f) Thus

$f_{v,k}(\vec{w})$ is the function

produced by the machine coded by $c(v)$ on input \vec{w} .

In the typed notes, this is now clarified by using 'code' for the code in W' and 'code' for $c^{-1} \circ \text{code}'$.

Now back to § 4.8 C.e. sets

Recap

- ① We introduced $K \& K_0$, "halting problem"
- ② Proved that they are both c.e., but not computable.
- ③ Introduced notions of being $\Sigma_1, \Pi_1, \Delta_1$

Lecture XX,
page 9

Definition 4.30. A set $X \subseteq W^k$ is called Σ_1 if there is a computable set $Y \subseteq W^{k+1}$ such that for all $\vec{w} \in W^k$, we have

$$\vec{w} \in X \iff \exists v(\vec{w}, v) \in Y.$$

It is called Π_1 if it is the complement of a Σ_1 set; it is called Δ_1 if it is both Σ_1 and Π_1 .

The terminology derives from the fact that Σ_1 sets are defined using one existential quantifier and logicians tend to think of existential quantifiers as analogues of sums; similarly, Π_1 sets are defined using one universal quantifier and logicians tends to think of these as analogies of products. The letter Δ comes from the German word "Durchschnitt" (intersection) since the class of Δ_1 sets is the intersection of the classes of Σ_1 and Π_1 sets.

$X \subseteq W^k$ is Σ_1 iff it is the projection of a computable $Y \subseteq W^{k+1}$:

Proposition Every computable set is Δ_1 .

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Proof. Since the computable sets are closed under complement, only n.t.s. Σ_1 . Let X be computable. So, we are looking for computable Y s.t.

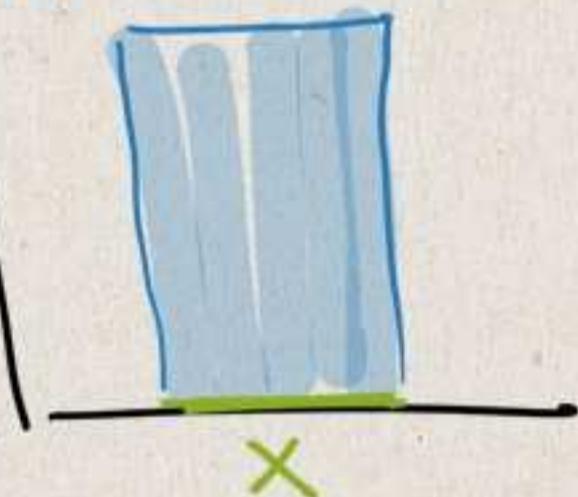
Y is the projection of X .

$$Y := \{(\vec{w}, v) ; \vec{w} \in X\}$$

CYLINDE OVER X

Clearly, the projection of Y is X .

The same RM that computes X computes the char. fn of Y .



q.e.d.

Then If $X \subseteq W^k$.
Then TFAE:

- (i) X is c.e.
- (ii) X is Σ_1 .

Proof.

$$(i) \Rightarrow (ii).$$

Let $X = \text{dom}(f_{M,k})$.

Consider T_M

By observation,

we get $\vec{w} \in X \iff \exists v (\vec{w}, v) \in T_M$. This shows Σ_1 .

(ii) \Rightarrow (i). Let $Y \subseteq W^{k+1}$ computable s.t.
 $\vec{w} \in X \iff \exists v (\vec{w}, v) \in Y$.

Define $g(\vec{w}, v) := \begin{cases} \varepsilon & \text{if } (\vec{w}, v) \in Y \\ a & \text{if } (\vec{w}, v) \notin Y. \end{cases}$

This is $X \cap W^{k+1} \setminus Y$, so computable

Apply minimisation to g and obtain h , so
 $h(\vec{w})$ is the least v s.t. $(\vec{w}, v) \in Y$
 (if exists)

Thus $X = \text{dom}(h)$. q.e.d.

Lecture XIX page 9

Corollary 4.25. The total operation "check whether M has halted with input \vec{w} after at most $\#v$ steps" can be performed by a register machine. We call the corresponding total (characteristic) function

$$t_{M,k}(\vec{w}, v) := \begin{cases} \downarrow & M \text{ has halted with input } \vec{w} \text{ after at most } \#v \text{ steps and} \\ \uparrow & \text{otherwise} \end{cases}$$

the truncated computation of M .

Note that this is a characteristic function.

TRUNCATED COMPUTATION

$T_M := \{(\vec{w}, v); f_{M,k}(\vec{w}) \text{ has halted by time } \#v\}$

$\hat{T}_M := \{(\vec{w}, v); f_{M,k}(\vec{w}) \text{ has halted by time } \#v \text{ with output } v\}$

Suppose $f : W^{k+1} \rightarrow W$ is a partial function, then the partial function h defined by

$$h(\vec{w}) := \begin{cases} v & \text{if for all } u \leq v, \text{ we have that } f(\vec{w}, u) \downarrow \text{ and} \\ & v \text{ is } <\text{-minimal such that } f(\vec{w}, v) = \varepsilon \text{ or} \\ \uparrow & \text{otherwise} \end{cases}$$

is called the *minimisation result* of f .

$\vec{w} \in X \iff \exists v (\vec{w}, v) \in T_M$. This shows Σ_1 .

(ii) \Rightarrow (i). Let $Y \subseteq W^{k+1}$ computable s.t.

$$\vec{w} \in X \iff \exists v (\vec{w}, v) \in Y.$$

Define $g(\vec{w}, v) := \begin{cases} \varepsilon & \text{if } (\vec{w}, v) \in Y \\ a & \text{if } (\vec{w}, v) \notin Y. \end{cases}$

This is $X \cap W^{k+1} \setminus Y$, so computable

Apply minimisation to g and obtain h , so
 $h(\vec{w})$ is the least v s.t. $(\vec{w}, v) \in Y$
 (if exists)

Thus $X = \text{dom}(h)$. q.e.d.

APPLICATION

Thm $L \subseteq W$ is type 0
iff L is c.e.

Proof. We'll only prove \Rightarrow .

The other direction is in
Salomaa's book FORMAL LANGUAGES

[Also proof sketch in typed
notes.]

Let's do \Rightarrow .

As before, we enlarge our alphabet.

If G is any grammar with alphabet Σ
and set of variables V , but

$$\Sigma' := \Sigma \cup V \cup \{\Rightarrow\}$$

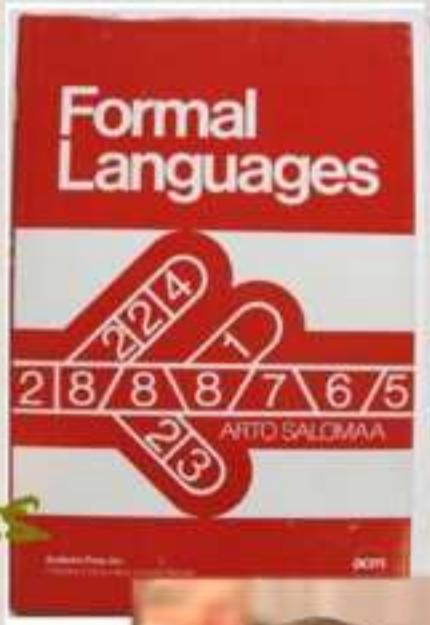
If $W' := (\Sigma')^*$, then every $w \in W'$ can
be interpreted as a sequence of strings in Ω^*
separated by the symbol \Rightarrow .

$S \Rightarrow \alpha_1 \Rightarrow \alpha_2 \dots \Rightarrow \alpha_n$
RM can check whether $w \in W'$ is a code for
a G -derivation, whether it starts with S and
whether it ends in $v \in W$.

$D := f(v, w)$; $v \in W$, "w is a G -derivation,
starting with S , ending with v "

is computable.

$v \in L \Leftrightarrow \exists w (v, w) \in D$. So L is r.e.
 $\Sigma_1 \Rightarrow$ c.e.



ZIGZAG METHOD

Remember zigzag for

$$*: \mathbb{W} \times \mathbb{W} \longrightarrow \mathbb{W}$$

computable
bijection

with components of inverse

$$w \longmapsto w_{(0)} \quad \text{s.t. } w_{(0)} * w_{(1)} = w.$$

$$w \longmapsto w_{(1)}$$

Suppose $\mathcal{Z} \subseteq \mathbb{W}^{k+2}$ computable

$$\text{and } \vec{w} \in X \iff \exists v \exists \vec{v} (\vec{w}, v, \vec{v}) \in \mathcal{Z}$$

then X is c.e.

Two quantifiers can be folded into one

WHY?

$$Y := \{(\vec{w}, v) \in \mathbb{W}^{k+1}; (\vec{w}, v_{(0)}, v_{(1)}) \in \mathcal{Z}\}$$

$$\text{then } \vec{w} \in X \iff \exists v (\vec{w}, v) \in Y.$$

so X is \sum_1 , so c.e.

An example Suppose $f: \mathbb{W}^{k+1} \rightarrow \mathbb{W}$ computable
and $X = \{\vec{w}\} \cup \{\exists v f(\vec{w}, v) \downarrow\}$

CLAIM: X is c.e.

[If $f = f_{M,k}$, consider truncated computation TM
 $T_M = \{(\vec{w}, v, 0); f(\vec{w}, v) \text{ has halted by } \text{true} \# v\}$]

$\vec{w} \in X \iff \exists v \exists u (\vec{w}, v, u) \in T_M$.
So by zigzag, X is $\sum_1 =$ c.e.]

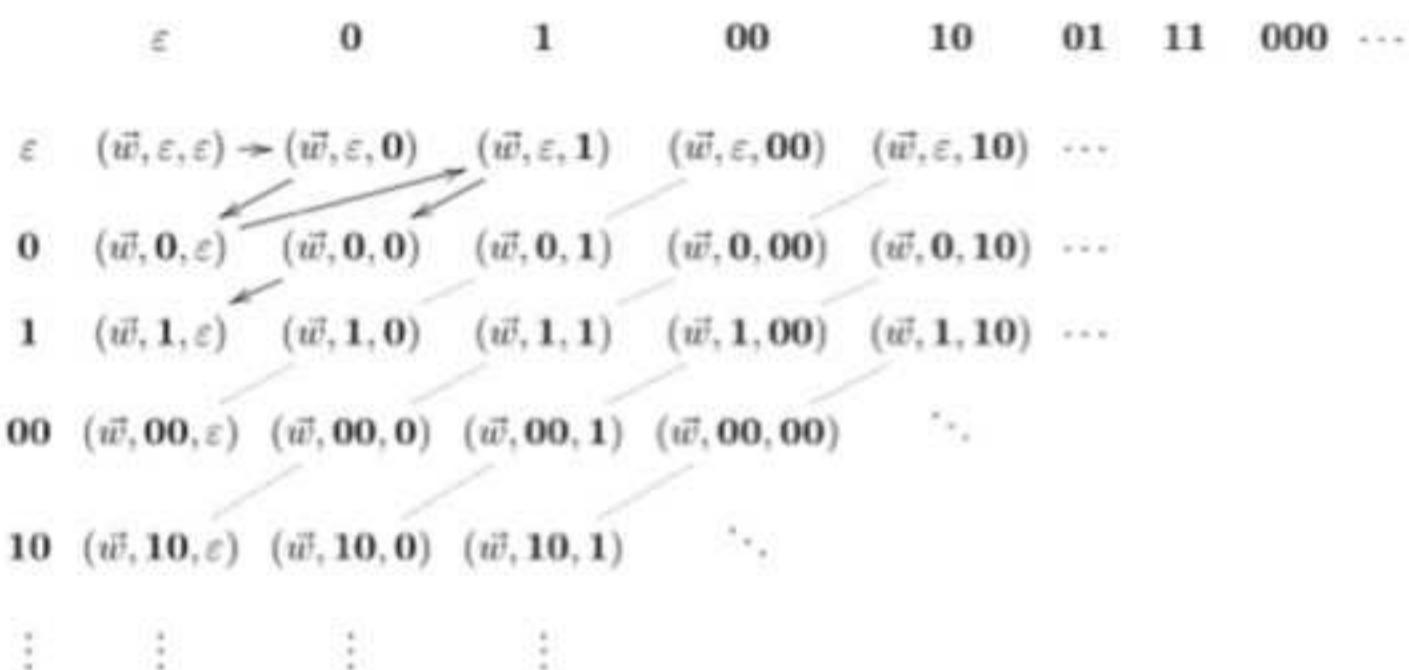


Figure 5: The search space \mathbb{W}^2 (or, more precisely, $\{\vec{w}\} \times \mathbb{W}^2$) traversed by Cantor's zigzag function as in the argument of Example 4.37.

If we want to traverse $\mathbb{W} \times \mathbb{W}$, doing it horizontally or vertically doesn't necessarily work: we might walk out of time before we're done.

SOLUTION: Diagonal: infinitely processes in parallel !! !

Application 1

Proposition

$X \subseteq \mathbb{W}$ $X \text{ c.e.} \iff \exists g$
 computable
 s.t.
 $X = \text{ran}(g)$

Proof. \Rightarrow Let f be computable s.t.
 $X = \text{dom}(f)$.

Define $g(w) := \begin{cases} w & \text{if } f(w) \downarrow \\ 0/w & \text{o/w} \end{cases}$

Clearly g computable $\Rightarrow X = \text{ran}(g)$.

\Leftarrow Let $X = \text{ran}(f_{M,1})$; consider the
 truncated computation with output
 (on page 6:

$\hat{T}_M = \{(v, v, w); \text{ comp. of } M \text{ w/ input } v \text{ has halted by time } \#v \text{ with output } w\}$

computable

$w \in X \iff \exists v \exists v (v, v, w) \in \hat{T}_M$

$\therefore \Sigma_1 = \text{c.e. by the}$
 $\text{zigzag method. q.e.d.}$

Application 2

Proposition X is computable $\iff X \in \Delta_1$.

Proof. \implies already proved earlier.

If X is Δ_1 , i.e., $\sum_1 \not\leq \Pi_1$.

$$\vec{w} \in X \iff \exists v (\vec{w}, v) \in Z_0$$

$$\vec{w} \notin X \iff \exists v (\vec{w}, v) \in Z_1$$

so Z_0, Z_1 computable.

$$Y_0 := \{(\vec{w}, v); \#v_{(0)} \text{ is even} \& (\vec{w}, v_{(1)}) \in Z_0\}$$

$$Y_1 := \{(\vec{w}, v); \#v_{(0)} \text{ is odd} \& (\vec{w}, v_{(1)}) \in Z_1\}$$

$Y := Y_0 \cup Y_1$. So Y is a computable set.

By minimisation, let h be the function s.t.
 $h(\vec{w})$ is the least v s.t. $(\vec{w}, v) \in Y$.
Since every \vec{w} is either in X or not, h is a total function.

$$X_X(\vec{w}) = \begin{cases} a & \text{if } \#h(\vec{w})_{(0)} \text{ is even} \\ \epsilon & \text{if } \#h(\vec{w})_{(0)} \text{ is odd} \end{cases}$$

and therefore X_X is computable, so X is computable. q.e.d.