

XVI

Sixteenth Lecture of Automata & Formal Languages

10 November 2023

Lecture XV

pp. 5 & 7



THE SUBROUTINE LEMMA (L4.6)

If M performs F and M' performs F' ,
then there is a machine $\hat{M}$ performing $F' \circ F$,
where $Q \cap Q' = \emptyset$.

Lemma 4.7 (Case Distinction Lemma). Let $Q = \{A_i; i \leq k\}$ be a question with $k+1$ answers and $f_i : W^{n+1} \dashrightarrow W^{n+1}$ be operations for $i \leq k$. If Q is answered by a register machine $M = (\Sigma, Q, P)$ and f_i is performed by $M_i := (\Sigma, Q_i, P_i)$ (for $i \leq k$), then we can construct a register machine that performs the operation defined by $g(\vec{w}) := f_i(\vec{w})$ if and only if $\vec{w} \in A_i$.

Lecture XV

Lots of examples

Example 1

operation:

$$F: W^{n+1} \dashrightarrow W^{n+1}$$
$$\text{done}(F) = \emptyset$$

Example 2

ALWAYS HALT, DON'T
CHANGE INPUT

$$F = \text{id}: W^{n+1} \longrightarrow W^{n+1}$$

Example 3

Is register i empty?

Example 4

Does register i end in a ?

Example 5

$$F(\vec{w}) = \begin{cases} \vec{w} & w_i \neq \varepsilon \\ \uparrow & w_i = \varepsilon \end{cases}$$

↑ "undefined"

6. REMOVE FINAL LETTER IN i
(IF EXISTS)
7. EMPTY REG. i
8. ADD a to REG i
9. ADD $w \in W$ to REG i
10. What is the final letter of i ?
(if any)

11. Copy final letter of reg. i (if exists)
to reg. j .

Ask: WHAT IS THE FINAL LETTER 10.

$l < k$ $\hat{q}_l$

ADD q_l to
reg. j . (8.)

$\hat{q}_k$ (EMPTY)

DO NOTHING
(2.)

12. Move final letter of i to j .

First: Copy final letter from i to j . (11.)
Then: Remove final letter from i . (6.)

13. Move content from i to j in reverse order.

Apply (12.) repeatedly until empty.

14. Move content from i to j in correct order.

Take an UNUSED REGISTER k .

First: Empty k . (7.)

Then: Reverse i into k . (13.)

Reverse k into j . (13.)

15. Copy content from i to j in reverse order.
Take UNUSED REGISTER k .

SUBROUTINE [Copy first letter from i to j
Move first letter from i to k

Do the subroutine until i is empty.

Then: Move content k to i in reverse order.
from

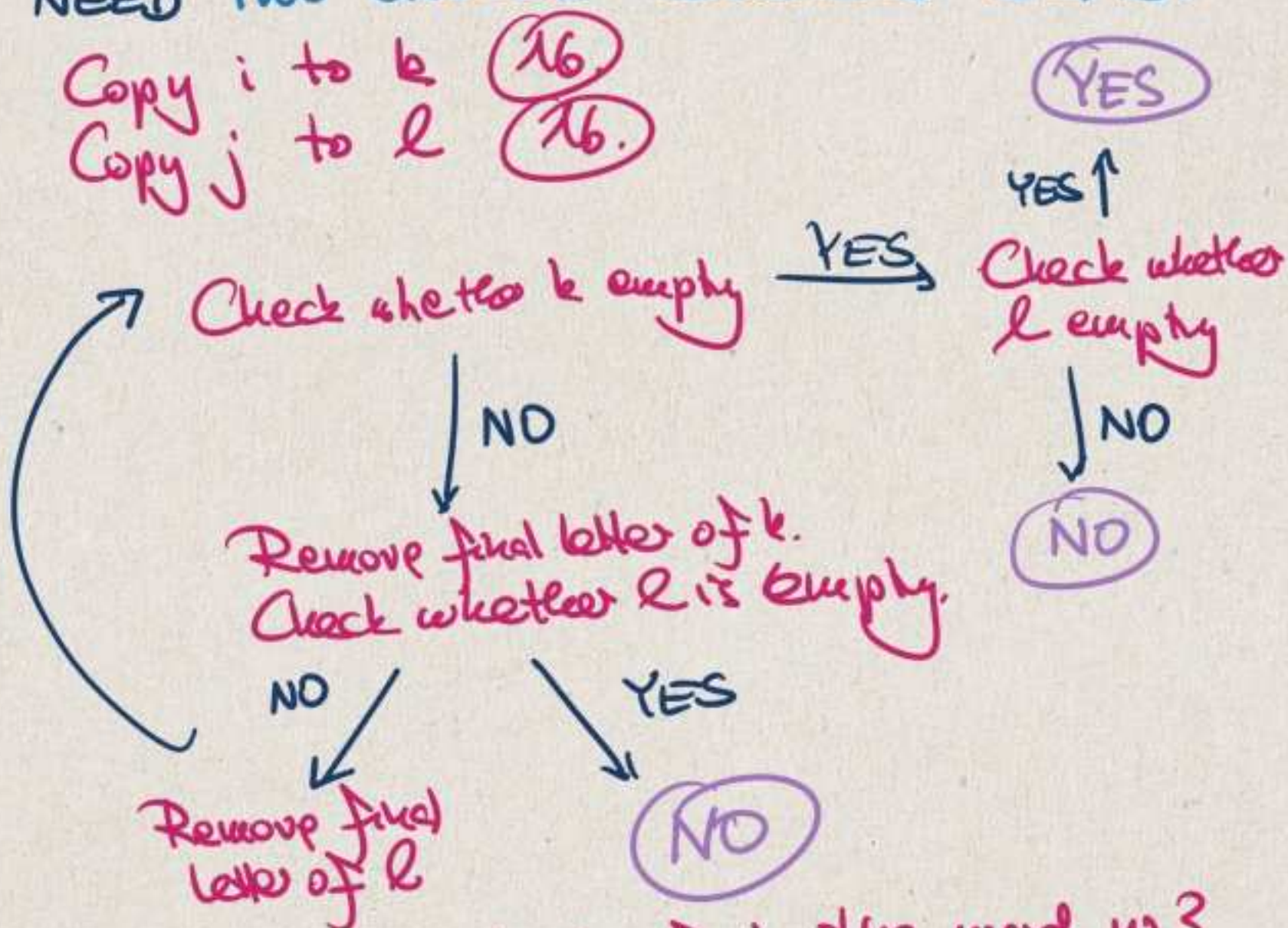
16. Copy content from i to j in correct order.

Take UNUSED REGISTER k .

Copy content from i to k in reverse order (15)

Move content from k to j in reverse order. (13)

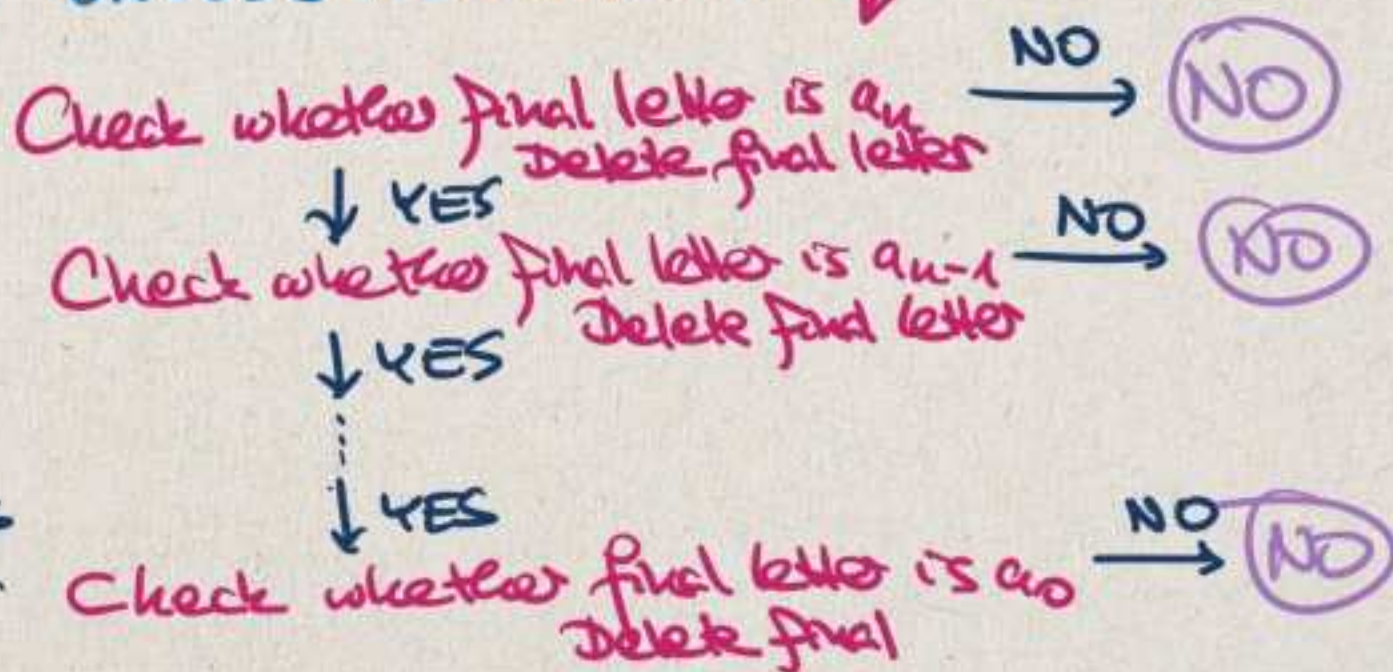
17. Do i & j have the same # of symbols?
NEED TWO UNUSED REGISTERS k & l .



18. Is the reg. content of i the word w ?

Afterwards
clean up by
moving
 k into l .

$w = a_0 \dots a_n$
NEED UNUSED REGISTER k . → Copy i into k .



(YES) YES
(NO) NO

Check whether empty.

§ 4.3 Computability

If M is a register machine, $k \in \mathbb{N}$,
define

as follows $f_{M,k} : \mathbb{W}^k \dashrightarrow \mathbb{W}$

$\text{dom}(f_{M,k}) := \{ \vec{w} \mid M \text{ halts with input } \vec{w} \}$

$$f_{M,k}(\vec{w}) = v_0$$

where $(v_0, \dots, v_{k-1})$ is the reg. content at time of halting.

Notational convention If k is smaller than the upper register index of M , we consider $\vec{w}$ to mean a vector of length $n+1$ (where n is v.r.i.) and $w_j = \varepsilon$ if $j \geq k$.

Definition A partial function $f : \mathbb{W}^k \dashrightarrow \mathbb{W}$ is called computable if there is a RM M s.t. $f = f_{M,k}$.

Remark By padding lemma, the machine M in the def. is far from unique.

Examples

1. $\text{id} : W \longrightarrow W$ is computable by Example 2.

2. $c_{k,v} : W^k \longrightarrow W$
 $\vec{w} \longmapsto v$ constant function
 is computable by Example 9.

3. $\pi_{k,i} : W^k \longrightarrow W$
 $\vec{w} \longmapsto w_i$ projection functions
 is computable:

if $i = 0$ Example 2.
 if $i \neq 0$ Example 16.

Remark

1. If $f : W \dashrightarrow W$ then $f \circ g$ is comp.
 $g : W^k \dashrightarrow W$

are computable

2. If $F : W^k \dashrightarrow W^k$ is operation performed by RM

$f : W^k \dashrightarrow W$ computable

then $f \circ F$ is computable

By Subroutine Lemma.

Definition

Let $A \subseteq \mathbb{W}$

$f: \mathbb{W} \longrightarrow \mathbb{W}$ is called a
characteristic fn of A if

$$f(w) = \varepsilon \iff w \notin A$$

$f: \mathbb{W} \dashrightarrow \mathbb{W}$ is called a
pseudocharacteristic (p.) function of A
if $\text{dom}(f) = A$

Fix some $a \in \Sigma$. Then we call

$$\chi_A(w) := \begin{cases} a & \text{if } w \in A \\ \varepsilon & \text{if } w \notin A \end{cases}$$

THE characteristic fn of A

$$\text{and } \psi_A(w) := \begin{cases} a & \text{if } w \in A \\ \uparrow & \text{if } w \notin A \end{cases}$$

THE pseudocharacteristic fn of A .

Definition

$A \subseteq \mathbb{W}$ is called computable
if χ_A is computable

$A \subseteq \mathbb{W}$ is called computably-enumerable (c.e.)

if ψ_A is computable.

Remarks

① A is computable iff any char. fn of A is computable.

$$\text{Consider } f(w) := \begin{cases} \epsilon & \text{if } w = \epsilon \\ a & \text{o/w.} \end{cases}$$

This is computable:

Check whether reg. 0 is empty

Yes

Do nothing

No

Empty reg. 0
Write a into reg. 0.

If g is any char. fn of A ,
then $f \circ g = \chi_A$.

Similarly:

A is c.e. iff any pseudochar. fn is computable

② A is computable $\implies A$ is c.e.

If g is any char. fn of A , then $f \circ g$ is a pseudochar. fn of A .

from Ex. 5.

Example 5

$$F(\vec{w}) = \begin{cases} \epsilon & w_i \neq \epsilon \\ \uparrow & w_i = \epsilon \end{cases}$$

can be performed by RM as follows:

Check WHETHER i IS EMPTY;
if so, HALT w/o CHANGES;
otherwise, NEVER HALT.

This looks like natural language, but the pink responses make it precise.